Basil Mushroomstomp

Gnome Sorcerer Aberrant Bloodline

Male

Lowlight vision

Speed 20

HP:19 (6+5)+6+2favored class

AC10 =10-1dex+1size

T=10 FF=11

11 Str

8 Dex

17 Con

15 Int

13 Wis

19 Cha

3=0+3 Fort

-1=0-1 Ref

4=3+1 Will

+2 vs Illusions

Bab 1

Cmb 0=1+0-1, Cmd 9=10+1+0-1-1

Quarterstaff +2 1d4 20/x2

Dagger +2 1d3 19-20/x2

Skills:

8=2+1+3+2 Profession pumpkin cook

7=2+2+3 Spellcraft

9=2+4+3 Bluff

9=2+4+3 Intimidate

3=0+1+2 Perception

3=0-1+4 stealth

Languages:

Common, gnome, sylvan, goblin, giant

Feats:

Eschew materials

Still Spell

Spells:

Cantrips: disrupt undead, read magic, mending, mage hand, message

1st level 4/per day: mage armor, feather fall, burning hands

Spell like abilities 1/day

Dancing lights, ghost sound, prestidigitation, speak with animals

Acidic Ray (Sp): Starting at 1st level, you can fire an acidic ray as a standard action, targeting any foe within 30 feet as a ranged touch attack. The acidic ray deals 1d6 points of acid damage + 1 for every two sorcerer levels you possess. You can use this ability a number of times per day equal to 3 + your Charisma modifier.

Bloodline Arcana: Whenever you cast a spell of the polymorph subschool, increase the duration of the spell by 50% (minimum 1 round). This bonus does not stack with the increase granted by the Extend Spell feat.

Hatred: +1 attack vs goblinoid and reptile

Defensive training: +4 ac vs giants

Backpack

Rations X5

Torch

Flint and steel

Cooking tools

Green denim Bibs

Green flannel shirt

Black leather boots

Pumpkin recipe book

4 pencils

Pen knife

Cell phone

Wall charger